

RICARDO "RICK" GUERRA
Mayor

CAROL LYNN SANCHEZ
Mayor Pro Tem

RENE GARCIA
Commissioner, Place 1

RENE VILAFRANCO
Commissioner, Place 2

DR. PEDRO GALVAN
Commissioner, Place 3



MANUEL DE LA ROSA
City Manager

FRED F. BELL
Assistant City Manager

RUTH A. MCGINNIS
City Secretary

**NOTICE OF A REGULAR MEETING OF THE CITY OF
SAN BENITO TRAFFIC AND SAFETY BOARD
MONDAY, APRIL 5, 2021 AT 6:00 P.M.
IN THE SAN BENITO MUNICIPAL BUILDING
CESAR GONZALEZ MEETING HALL
401 NORTH SAM HOUSTON BOULEVARD
SAN BENITO, TEXAS 78586**

Notice is hereby given that a possible meeting of the San Benito City Commission and the Traffic and Safety Board may be held. In the event a quorum of the San Benito City Commission is present, this will be a Special Meeting of the City Commission at which time the Commission may discuss issues below.

1. Welcome.
2. Introduction of board members /police department members present.
3. Review and complete, "BOARD VOLUNTEER APPLICATION FOR COMMITTEE & ADVISORY BOARD," paperwork by volunteer members.
4. Review and acknowledge City Ordinance #2497, prohibiting the use of public office for private gain, providing for hearing of complaints, providing for penalties, and providing for related matters (Ethics Ordinance) paperwork by volunteer members.
5. Review and discuss City Ordinance #2356, creating a Traffic & Safety Board of the City of San Benito, Texas.
6. Review and discuss Resolution 2012-6, "City of San Benito Speed Hump Installation Policy."
7. Review Speed Hump Request submitted by Noe Gracia for La Palma Street (800 Block) originally submitted 5/28/2019.
8. Review Speed Hump Request submitted by Miguel Garcia for Comfort Ln. and Resaca Shores to Earley Road (400-600 block of Resaca Shores to Earley Road) originally submitted 8/22/2019.
9. Review the Police Departments plan to purchase Jamar Technologies Black Cat II traffic monitoring device for traffic studies to be performed.

10. Schedule next meeting dates (2021 Calendar Year).

11. Adjournment.

Mario G. Perea, City of San Benito Police Chief